

Petr Devaikin

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Profile

I am an interaction designer and creative developer who is passionate about user-centered design, movement-based interaction and data visualization. I have a strong technical background and now I am finishing a double Master's degree with a major in Human-Computer Interaction and Design and a minor in Entrepreneurship and Innovation.

Design and Development Skills

Design Sketch, Photoshop, InVision, Flinto

Development Processing, openFrameworks, Unity3D
HTML5, CSS3, Stylus, SASS, JavaScript, jQuery, D3.js, AngularJS, Ionic
Python/Flask, Node.js, Ruby/Rails, ASP.NET MVP, SQLite, MS SQL
Arduino, BITalino

Education

2015 – 2018 Master of Human Computer Interaction and Design (double degree)

EIT Digital Master School

Entry University: Paris-Saclay (Paris-Sud), France

Exit University: TU Berlin, Germany

Major subjects: fundamentals of human computer interaction, design and evaluation of interactive systems, information visualization, tangible interfaces, situated interaction, multimodal interaction, creative design, affective computing, speech communication

2010 – 2012 Master of Informatics and Computer Engineering

Bauman Moscow State Technical University, Russia

Major subjects: neural networks, distributed information processing systems, operating system design, digital signal processing, compiler construction, network protocols

2006 – 2010 Bachelor of Informatics and Computer Engineering

Bauman Moscow State Technical University, Russia

Major subjects: fundamentals of computer science, theory of formal languages, animation and computer graphics, object-oriented programming, databases, information security, programming for peripherals

Work Experience

- Oct. 2017 – present** **Senior Concept Developer at MBition – Mercedes-Benz Innovation Lab** (Berlin, Germany)
<http://mbition.io>
Design and creating prototypes of digital services for the Mercedes-Benz User Experience system
- June 2016 – Dec. 2016** **Interaction Design Intern at Artificial Rome** (Berlin, Germany)
7 months
<http://www.artificialrome.com>
Design and development of interactive web, mobile and VR projects
- May 2015 – May 2016** **UX/UI Designer and Front-end Developer at Lobster IT** (London, UK)
13 months
<http://lobster.media>
Design and development of the company's new website
- Dec. 2011 – July 2015** **Senior Developer at CitySoft** (Moscow, Russia)
3.5 years
<http://citysoftgroup.ru>
Creating prototypes and development of complex web, mobile, eHealth systems
- May 2010 – Sept. 2011** **Software Developer at Banks Soft Systems** (Moscow, Russia)
1.5 months
<http://bssys.com>
Front-end development of online banking systems

Personal Projects

Full portfolio <http://petrdevaikin.com>

Selected for a monthly digest [Best of the Visualisation Web October 2016](#)

- Sept. 2016** **Russian State Duma.** Interactive visualization of the Russian Parliament structure
<http://petrdevaikin.com/duma/en/>
- February 2016** **Æ-movement.** Visual representation of [capoeira] movements
<http://petrdevaikin.com/movement/>
- Aug. 2014** **Hashtag City Map.** Map of the most popular Instagram hashtags in 3 capitals
<http://petrdevaikin.com/hashtagmap/>

Extra Information

Languages Russian – native, English – proficient, German – beginner, French – beginner

Hobbies Digital art, sports, urbanism, traveling